

```
subroutine foo (A,B,C,M,N)
double precision A(*), B(*), C(*), SUM1
integer M, N, I, J
call samp_auxiliary_routine(M,N)
sum1=0,d0
do I = 1, M
    sum1 = sum1 + A(I)
    do J = 1, N
        sum1 = sum1 + A((I-1)*M+J) + B((I-1)*M+J)
    enddo
    C(I) = sum1
enddo
return
end
```

Figure 1

```
samp_auxiliary_routine_(A,B)
int *A, *B;
{ *A = ARRAY_SIZE;
  *B = ARRAY_SIZE;
}
```

Figure 2

```

supercompiler_timer()
{
    extern void (*supercompiler_routine)()

    /* Example usage actually calls the target subroutine
    twice, so time that:*/

    (*supercompiler_routine)(A, B, C, &N, &M);
    (*supercompiler_routine)(A, B, C, &N, &M);
}

```

Figure 3

```

#define ARRAY_SIZE 1024
int N=0
int M=0
double A[ARRAY_SIZE*ARRAY_SIZE];
double B[ARRAY_SIZE*ARRAY_SIZE];
double C[ARRAY_SIZE];

supercompiler_initialize()
{
    int i;

    /* Initialize the variables: */
    for (i = 0; i<ARRAY_SIZE*ARRAY_SIZE ; i++)
    {
        A[i] = (double) i;
        B[i] = (double) i;
    }
    for ( i = 0 ; i < ARRAY_SIZE ; i++ ) C[i] = (double) i;

    /* The target subroutine needs to call an auxiliary
    routine: */

    supercompiler_binding("samp_auxiliary_routine_",&samp
    _auxiliary_routine_);

    /* Place the caches into a known state: clean */
    flush_cache();
}

```

Figure 4

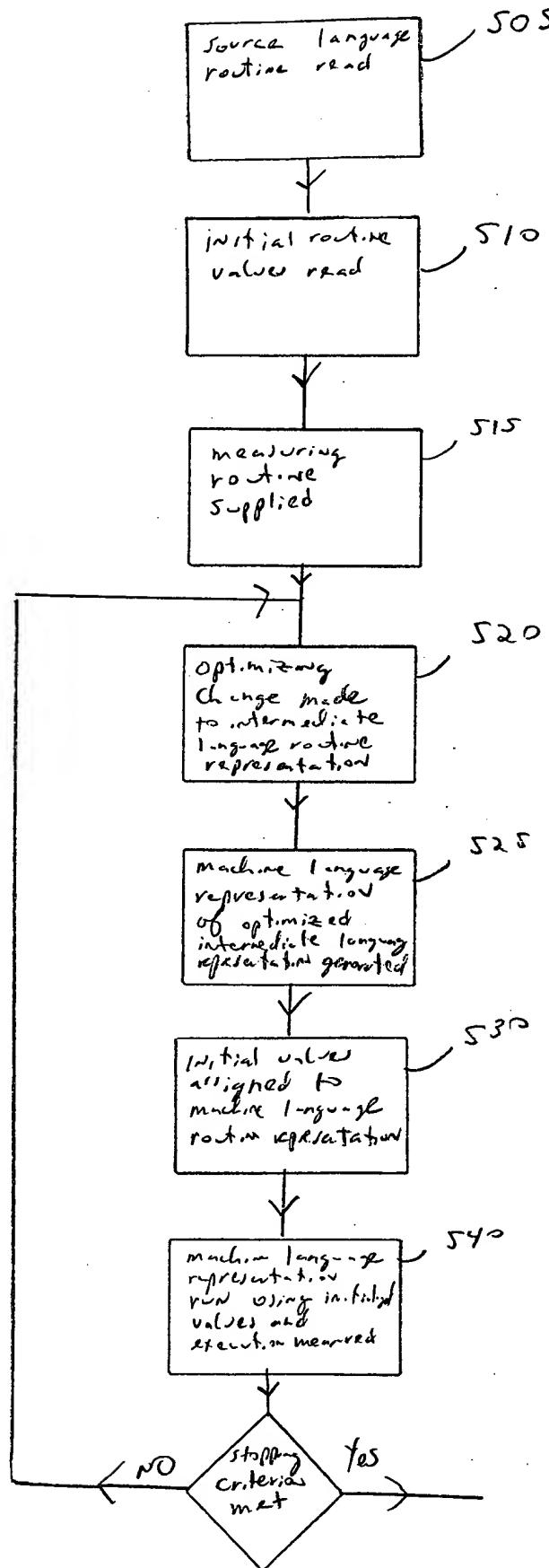


FIGURE 5

625 Interactive menu:

630 1.) Change the location of a task

610 2.) Move all of one variable one step up

610 3.) Move all of one variable one step down

615 4.) Display tasks in a range (%d to %d)

615 5.) Search for a given load value

615 6.) Change the order of a sequence

615 7.) Reset to the original ordering

615 8.) Time an ordering

620 9.) Generate assembly code for an ordering

620 10.) Generate greg-code for an ordering

620 11.) Display tasks that cause a stack spill

620 12.) Display interaction permutation to date

620 13.) Remove all dummy assigned labels

620 14.) Add/Remove optional fxchs to all additions

620 15.) Add/Remove one optional fxchs to a task

620 16.) Leave the interactive menu

Figure 6

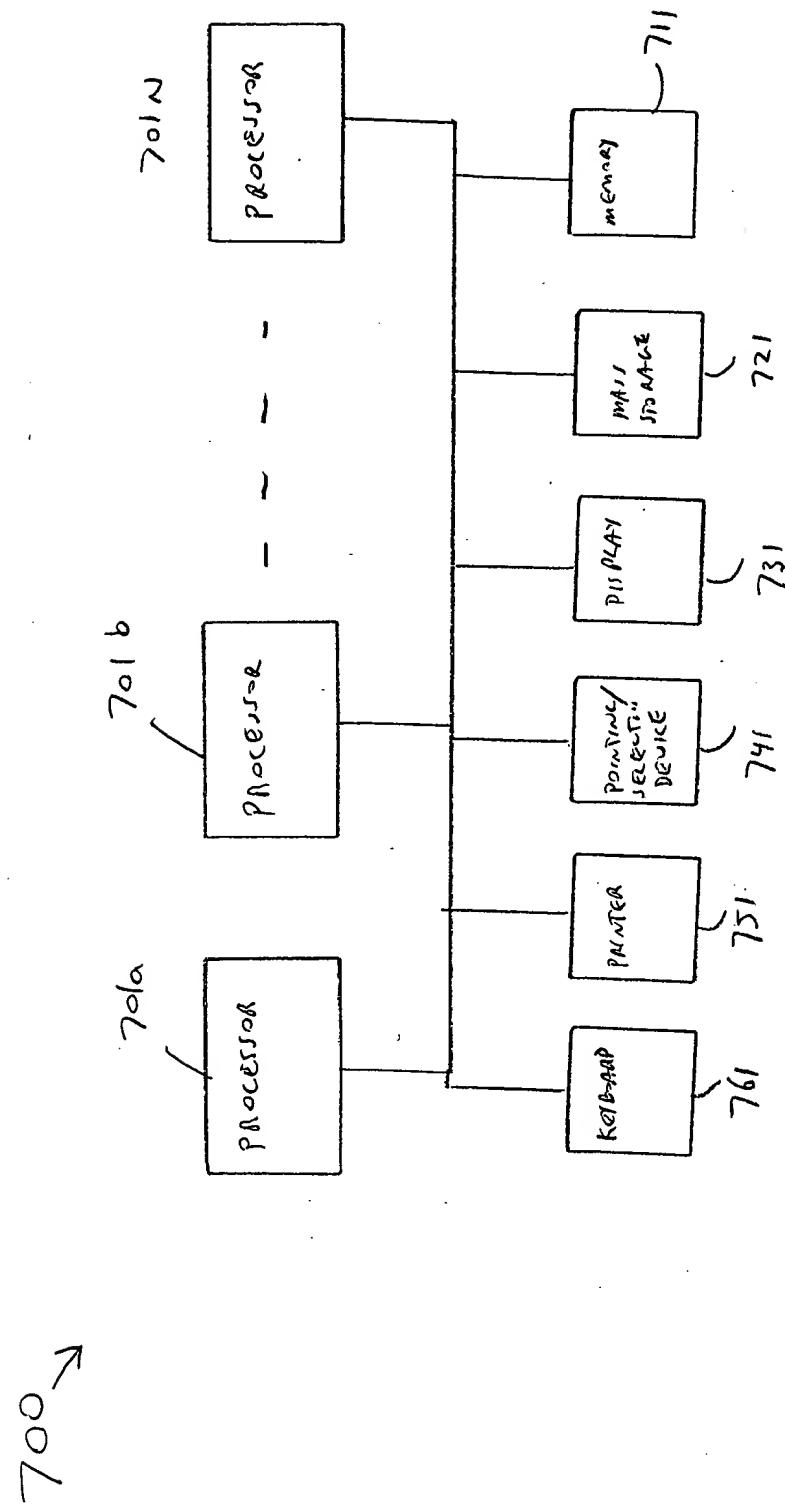


FIGURE 7